



# Software fault injection for SecSwift qualification

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#### Context



# Context

- Software security extension to LLVM
  - A software countermeasures module developed in ST ports of the LLVM compiler
  - Named SecSwift for Secure Swift

SWIFT : Software Implemented Fault Tolerance

G.A. Reis, J. Chang, N. Vachharajani, R. Rangan, D.J. August – CGO 2005

- Supported architectures
  - ARM
  - STxP5 (RISC-V): under development
  - Other proprietary processors
- The overall objective is to replace hand-written countermeasures by automatic generation in the compiler
  - Let the user control which protections to activate and where
  - Let the compiler do the tedious work



# Context

- Full integration with the LLVM compiler
  - No constraints on compilation options
    - -Oz, -O2, -O3, -flto levels are fully supported
  - Security code is guaranteed to be preserved by the compiler
  - Security code is efficiently compiled and mixed with application code
- Need for a fault-injection tool
  - Validate SecSwift's countermeasures effectiveness
  - Provide a way to qualify an application protected with SecSwift
  - Will be used for continuous integration of SecSwift developments
- Fault model
  - SecSwift protections support single-fault model



#### **Software Faults**



# Software Faults

- Our tool can inject several kinds of software faults
  - 1. Conditional branch inversion BNE -> BEQ, BLE -> BGT, ....
  - 2. Instruction skip PC += 4
  - 3. Instruction re-execution PC -= 4
  - Register value modification Reg = 0x0, 0xffffffff (-1); 0xffffff80 (-128) for alignment purposes Reg = Reg xor (1<<n)</li>
    - Register value modifications on load & store operations simulate injections on memory
- Limitations
  - Can only apply to registers and instructions
  - Mimics the effects of physical faults & their consequences



### Software Faults

• Fault types used to evaluate SecSwift countermeasures

SecSwift countermeasures	Branch inversion	Instruction skip	Instruction re-execution	Register injection
Control-flow integrity	$\checkmark$	$\checkmark$		$\checkmark$
Data-flow duplication		$\checkmark$	$\checkmark$	$\checkmark$
Memory duplication (global variables & aggregate members)				$\checkmark$



# **Simulation & Fault Injection**



# **Qualification steps**

• The qualification process is implemented as two independent steps:



- Advantages:
  - After the collection step, the number of faults to be injected is known:
    - -> The time required to perform fault injection can be easily approximated.
    - -> Resources and parallelism degree for the injection step can be adjusted
  - Fault injection tasks can be easily distributed over a pool of processes or machines.
- Drawbacks:
  - Execution traces can be very large, up to tens of Gigabytes



# **Collection step**

- 1. Execution of the program and generation of an execution trace
  - Can be reduced to a list of functions or range of addresses
- 2. Parsing of the execution trace to create a set of faults to be injected
  → Each selected fault kinds is applied to each instruction *Input/output registers, opcode of the instruction*→ An instruction will be targeted as many time it is executed
- 3. Write down a JSON file that contains the list of faults to be injected (*Address*, *Occurrence*, *Fault*)



# **Collection step**

#### • Number of injected faults

Fault Kind	Number of fault Injections
Branch Inversion	One fault injection for each branch instruction
Instruction Skip	One fault injection for each instruction
Instruction re-execution	One fault injection for each instruction
Register value modification	One fault injection for each input register and for each injected value

#### • On real applications

Program	Number of collected fault injections	Execution time
Summin	380 000	20s
Coremark	550 000	1min
Stanford	1 150 000	~ 6min



# Fault Injection Step

- Processing of one fault injection
  - A GDB session is initiated and attached to a simulated execution of the program
  - A fault injection Python script is executed under GDB:
    - Set a breakpoint in the program at the fault injection address.
    - Start the program execution until the **occurrence** of the breakpoint is reached.
    - Perform the fault injection action via GDB
    - Resume the program execution
    - Classify the result of the fault injection

Classification	Effects
Successful attack	<ul> <li>Program's behavior or correctness has been modified</li> <li>The fault has not been detected by SecSwift countermeasures</li> </ul>
Fault detected	The fault triggered SecSwift countermeasures
Correct execution	<ul> <li>Program's behavior/correctness has not been modified</li> <li>The fault has not been detected</li> </ul>
Unexpected execution	The fault injection caused a crash or modified the execution of the program
Timeout	The program did not terminate in time and had to be interrupted



# Fault injection execution

One computer	Linux Computer Farm
One supervisor process distributes fault injection tasks to a pool of N fault injection processes	One supervisor process starts K distributed jobs that each execute N fault injection processes
Reduces the fault injection time by a factor of ~ N (limited by the number of cores on the computer)	Reduces the fault injection time by a factor of $\sim K * N$ (K = 30 and N = 8 for our experiments)
Allows to qualify small to medium size applications.	Can easily be used to qualify applications of a few thousand lines

- For a program with an execution time of 0.6s:
  - Can perform about 6 000 fault injections per hour on one core
  - About 1.5 million of fault injections per hour on a farm of 30 machines with 8 cores each
  - Can qualify applications of a few hundred lines of code within a few hours
- A time budget can be given to partially qualify larger application
  - Fault injections are picked at random from the list of fault injections



#### **Results**



#### Results

#### • Number of faults of each type for a given program

Program (ARM)	Targeted instructions	Branch inversions	Skips & re-executions	<b>Register injections</b>
Coremark	7 256	570	7 256	33 906
Quicksort	10 625	1 665	10 625	45 627
Pstone/summin	66 203	8 197	66 203	245 481
Stanford	211 235	26 148	211 235	884 904

#### Rate of successful attacks

Fault type	Successful attacks without protections	Successful attacks with SecSwift protections
Branch inversion	99 %	0 %
Instruction skip & re-execution	70 %	0.3 %
Register injection	50 %	0.5 %





- The analysis of the "Successful Attacks" cases resulted in the identification of weaknesses in the SecSwift protections:
  - Use of the XOR operator for control-flow integrity checking
  - Missing duplication of instructions to build immediate values
  - Weakness in the checking of stored value
  - Skip of the last branch instruction of a function
- Other "Successful Attacks" cases have yet to be analyzed



- XOR operator for control-flow integrity checking
  - Undetected fault on a loop where the trip count was increased by an even number
    - XOR is now replaced by a combination of add/sub operations

Loop: // SigL GSR = GSR  $\oplus$  RTS; <side effect free expressions> I++; I<u>dup</u>++; RTS = SigL  $\oplus$  (I<u>dup</u> < 2 ? SigL : SigE); if (I < 2) goto loop;

> EndLoop: // SigE GSR = GSR ⊕ RTS; assert(GSR == SigE);

Loop: // iteration 2 GSR = GSR $\oplus$ RTS; <side effect="" expressions="" free=""> I++; I<u>dup</u>++; RTS = SigL <math>\oplus</math> (2 &lt; 2 ? : SigE); if (0 &lt; 2) goto loop;</side>	GSR = SigL <del>I = 2;I =</del> 0; I <u>dup</u> = 2; RTS = SigL ⊕ SigE goto loop
Loop: // iteration 3 GSR = GSR $\oplus$ RTS; <side effect="" expressions="" free=""> I++; I<u>dup</u>++; RTS = SigL <math>\oplus</math> (3 &lt; 2 ? : SigE); if (1 &lt; 2) goto loop;</side>	GSR = SigE <mark>I = 1</mark> ; I <u>dup</u> = 3; RTS = SigL ⊕ SigE goto loop
Loop: // iteration 4 GSR = GSR $\oplus$ RTS; <side effect="" expressions="" free=""> I++; I<u>dup</u>++; RTS = SigL <math>\oplus</math> (4 &lt; 2 ? : SigE); if (2 &lt; 2)</side>	GSR = SigL I = 2; I <u>dup-</u> = 4; RTS = SigL ⊕ SigE fallthrough
EndLoop: GSR = GSR ⊕ RTS; assert(GSR == SigE);	GSR = SigE SigE == SigE



- Weaknesses in the SecSwift protection on store operations:
  - A reload of the stored value is added
  - The value must be compared against the duplicate of the stored value
  - Also reported in :
    - A compiler technique for near Zero Silent Data Corruption M. Didehban, A. Shrivastava. DAC 2016

```
ADD R0, R0, #10 // duplicated computation-flow start
                                                         ADD R0, R0, #10 // duplicated computation-flow start
ADD R1, R1, #10 // R1 is duplicate of R0
                                                         ADD R1, R1, #10 // R1 is duplicate of R0
. . . .
                                                         . . . .
CMP R0, R1
                                                         STR R0, [R9]
                                                                           // R10 is duplicate of R9
                                                         LDR R0, [R10]
BNE trap // Attack on R0 here would not be detected
CMP R9, R10
                                                         CMP R0, R1
BNE trap
                                                         BNE trap
STR R0, [R9]
```



- Missing duplication of instructions to build an immediate value
  - An intrinsic function is used in the compiler to force the generation of a duplicated constant

LLVM-IR: %3 = add i32 6000, %1 %4 = add i32 6000, %2 // duplicated instruction

ARM generated code: MOV R0, #6000 ADD R1, R1, R0 ADD R2, R2, R0 // duplicated instruction LLVMIR: %3 = add i32 6000, %1 %copy = call i32 @llvm.hiddencopy(i32 6000) %4 = add i32 %copy, %2 // duplicated instruction

ARM generated code: MOV R0, #6000 MOV R3, #6000 // intrinsic expansion ADD R1, R1, R0 ADD R2, R2, R3 // duplicated instruction



- Missing protection at the entry of a control-flow protected region
  - IPGSR is now statically initialized at program load time
  - A check is added at the entry of the protected region
    - We are still looking for a better fix for this case

global IPGSR
foo:
return
main:
IPGSR = InitValue // IPGSR has no context yet

global IPGSR = InitValue
foo:
••••
return
main:
assert (IPGSR == InitValue);



# **Perspectives**



## Perspectives

- Bypass GDB interface to directly inject faults via the simulator/emulator
  - Implement some hooks ?
- Enhance reporting of undetected faults to help for analysis/comparison
  - Link vulnerable instructions to source code
- Study the possibility to implement a snapshot system that copies simulation states in order to avoid re-executing the simulation from the beginning at each injection



## **Conclusion**



## Conclusion

• Fault injections scripts have reached a product level

- Used to validate SecSwift countermeasures
  - Already spotted a few weaknesses in the implementation
  - Some "successful attacks" still need to be analyzed
- Qualification should soon be performed on real applications for our internal customers



# Thank you

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